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## About This Content

Go beyond the game experience with this DLC, where you'll get access to more than 2gb of content such as music, game art, and making of files for Distortions spanning over nine years of development.

Here are the features included in the Beyond Distortions DLC.

- Documentary, "Inside Distortions". 3 full episodes recorded during the last year of production. (MP4 files, with .STR subtitles in English)
- Music files (mp3 and wave files)
- Concept Art (JPG files)
- Concept Art Character Studies for the girl, monster, masked one, the writer, journal (JPG files)
- Making Of - Pictures and movies covering the production from 2008 to 2017 (JPEG and MP4 files)
- Journal - All the journal pages! The standard pages, special pages and the writer records from the museum and collectable pages. (JPG files)
- Journal, printable version, to carry with you. Two versions of the journal - one printable version for home user, and one professional version to be to be printed on professional printing equipment. (JPG and PDF files)

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- Maps - All the maps of the game, including a huge map (47mb) of the whole game. (JPG files)

- Fan Art - Fan art that our friends sent to us (JPG files)

**Content**

Concept arts - 57 jpgs

Fan art - 9 jpgs

Records from the writer - 24 jpgs

Journal pages - 29 jpgs

Special pages - 6 jpgs

Journal professional printable version - 1 pdf

Journal home printable version - 1 jpgs

Journal colectable pages 9 jpgs

Maps - 3 jpg

Musics - 5 mp3 and 5 wavs

Making off - 17 movies in mp4 and 64 jpgs

Documentary - Inside Distortions - 3 movies in mp4, english subtitle in str

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Title: Beyond Distortions - Art, Music and Making Of - DLC

Genre: Action, Adventure, Indie, RPG

Developer:

Among Giants

Release Date: 1 Jun, 2018

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 7, 10

**Processor:** Intel i3 (or equivalent)

**Memory:** 3 GB RAM

**Graphics:** GeForce GTX 300 (or equivalent)

English



<b>1</b>	<b>Don Collins</b> Bellucci Racing	1:24.899	<b>2</b>	<b>Michael Krombacher</b> McFly Team	1:25.234
<b>3</b>	<b>Bastian Freund</b> McFly Team	1:25.703	<b>4</b>	<b>Pedro Paulo</b> Bellucci Racing	1:25.878
<b>5</b>	<b>Sergey Pugachevskiy</b> Madvet R.U.	1:26.110	<b>6</b>	<b>Thiago Ribeiro</b> Corak	1:26.307
<b>7</b>	<b>Malcolm Hong</b> Buffalo	1:26.313	<b>8</b>	<b>Sebastian Wolf</b> Bredite	1:26.317
<b>9</b>	<b>Ilija Zelic</b> Black Sea	1:26.391	<b>10</b>	<b>Robby Putra</b> Fiorica Orange	1:26.425

Race setup

## RACE WEEKEND - QUALIFICATION RESULT





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This may not look like its alot because they are paper zombies. Well I was wrong this is incredible fun and addicting the weapons feel like a blast to shoot. And it gets really intense the later wave's. I own about 50 vive games so far and this one is definetly in my top 3 of them. Yeah its another wave defender but this one is really good and not early access.. The potential is there, but the implementation is very lacking. The UI is very clunky, and the game is at once very micro-mangement intensive while making it hard to actually monitor status and figure out what needs to be done. Feels unpolished.. I feel this game has too many bad reviews, that don't do it justice.

The gameplay is excellent. It's similar to freelancer, but with inertia and glide\slide mechanics. It's a joy to pilot the fighter!

Sure it could be longer and have more options, ships and whatnot, but then it wouldn't have this price tag.

Great dogfights, varied mission objectives. Hope they make a second one!. its dank xD. Greate platformer

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Waste of money. Avoid.

The game has almost no content, is buggy, and has no instructions or directionality. And that's all apparent after only a few minutes of playing.

Example of how glaringly unfinished this is: The wave-based combat mode? Would be nice if some enemies actually spawned for you to shoot at.. Ahh, what a classic! N2O is a game that takes space invaders, and puts it on a three dimensional acid trip, where you shoot bugs and jam out to some fantastic music. N2O was originally released on PS1 and got rereleased to PC by Console classics, who will be releasing 32 more PS1 games over to Steam. The game is fun, It's soundtrack is literally the album Vegas by The Crystal Method. Now as a game, I would recommend it in a heartbeat (I still have a hard copy of this game from back in the day). The port is nice too, but my only real complaint about it, is that Steam Overlay doesn't appear in fullscreen. So if you want to see your achievements, you're going to have to play in windowed, until they update it for the overlay to work (if they decide to update it).. I played this game in Early Access so I've played the first 3 chapters as of right now. I love the story and the characters! I can't wait to finish this great game! I wholeheartedly recommend this game to anyone who loves virtual novels!. Highly Recommended, if you enjoy super difficult platformers. Think: Super meat boy, meets Megaman,

Also, it's ultra difficult -

Level gets a set time limit,  
death goes back in time - using whatever time is remaining,

and then, if you get hit by a bullet you rewind time to a vicinity in the map where you were alive,

It's a great game, solid visual, everything is matching it's title to the Tee! :) Great game, high difficulty,

I have time spent on Captain Barbosa's ship playing this game, and with a controller or without, its difficult. LOL

P.s. Skip the tutorial. That's how difficult it is, trying to aim at the lower turrent shooting you.

P.p>S You can also shoot missiles flying at you.

. The route is a typical American Freight route through a deserted scenery. At first this seems a bit dull, but when you play every tree, every rock, every house has significance. There is a lot of rolling stock included with the route and a fair number of scenarios are available, especially if you take care to complete your UP rolling stock collection. Some scenarios use the extended weather patterns with lightning, thunder and heavy rain. If you like shuning, there are some large yards.. Why do I need to be online to play single player games?

The people who made this game should be ashamed of themselves.

This is absurd.. 10/10 Enjoyable visual story. Bethesda should hire these guys to make a story. ;). 5000 achievements in less than 5 mins.Good time pass anyway



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